Drawing Words And Writing Pictures: Making Comics: Manga, Graphic Novels, And Beyond

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Synopsis

"A gold mine of essential information for every aspiring comics artist. Highly recommended." --Scott McCloud

Drawing Words and Writing Pictures is a course on comic creation for college classes or for independent study that centers on storytelling and concludes with making a finished comic. With chapters on lettering, story structure, and panel layout, the fifteen lessons offered each complete with homework, extra credit activities and supplementary reading suggestions provide a solid introduction for people interested in making their own comics. Additional resources, lessons, and after-class help are available on the DW-WP website.

Book Information

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Average Customer Review: 4.4 out of 5 stars See all reviews (42 customer reviews)
Best Sellers Rank: #68,579 in Books (See Top 100 in Books) #15 in Books > Arts & Photography > Drawing > Cartooning > Comics #20 in Books > Arts & Photography > Drawing > Cartooning > Manga #21 in Books > Literature & Fiction > History & Criticism > Genres & Styles > Comics & Graphic Novels

Customer Reviews

I am a BIG fan of both Abel and Madden’s work. I go to BOTH of their websites several times a month and "La Perdida" and "99 Ways To Tell A Story" are part of my collection of graphic novels. This book is great for high school & college art teachers who want to teach sequential art to their classes. I believe the content is particularly suited for art majors that are interested in the finer points of visual narrative. And you can tailor your curriculum around the chapters if you so choose. If you want to use these for middle school kids I think simpler steps need to be added. I like the fact that people can form groups: "Nomads" OR go do it alone: "Ronins" and follow the lessons independently. This book is NOT bad. All the chapters and lessons are made to be studied in sequence and if you are an old timer to comic art you can easily skip to other chapters; which I did alot. A seasoned pro will probably go to the chapters that interest him/ her the most. One chapter
that I REALLY like was called "Black Gold" the chapter on using and inking with a brush. The other chapters on page layout, panel construction, character design, facial features/figure anatomy were VERY good. My ONLY complaint was the layout of the book. My [web] comic artist colleagues & I felt there was TOO much white space waisted on each page, the typeface was too small and that neon orange color used throughout the book distracting. It was hard to read and strained the eyes. Plus being a webcomic artist myself I wanted to see MORE about using the computer for making comics. It covered scanning, re-sizing, adjusting your line art in PhotoShop, etc. The chapter on lettering was good; but they tended to downplay the use of COMPUTER LETTERING.

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Manga (How To Draw Anime, How To Draw Manga, Anime Manga, How To Draw Comics Book 1)
How to Draw Manga: The Absolute Step-By-Step Beginners Guide On Drawing Manga Characters
(Mastering Manga Drawing Tutorial) Mastering Comics: Drawing Words & Writing Pictures
Continued Drawing: Made EASY: Learn - Sketching, Pencil Drawing and Doodling (Drawing,
Zentangle, Drawing Patterns, Drawing Shapes, How To Draw, Doodle, Creativity) Drawing: Drawing
For Beginners- The Ultimate Guide for Drawing, Sketching, How to Draw Cool Stuff, Pencil Drawing
Book (Drawing, Learn How to Draw Cool Stuff) Comics Journal (Step-by-step templates for creating
comics and graphic novels)

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